

MORTIFIERS

M	T	SV	W	LD	OC	
8"	6	4+	5	7+	2	

AUFSTELLUNG

1-2x Mortifier

Equipped with: Heavy Bolter, Mortifier flamer, Penitent Buzz-Blade, Penitent Flail, Twin Penitent Buzz-Blades, Twin Penitent Flails

Wargear Options:

- Each Mortifier can replace its Twin Penitent Buzz-Blades with Twin Penitent Flails or Penitent Buzz-Blade and Penitent Flail.
- Each Mortifier can replace its 2 Heavy Bolters with 2 Mortifier Flamers or Heavy Bolter and Mortifier Flamer.

⚙ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
2x Heavy Bolter SUSTAINED HITS 1	36"	3	3+	5	-1	2
Heavy Bolter SUSTAINED HITS 1	36"	3	3+	5	-1	2
2x Mortifier flamer IGNORES COVER, TORRENT, TWIN-LINKED	12"	D6	n/a	5	0	1
Mortifier flamer IGNORES COVER, TORRENT, TWIN-LINKED	12"	D6	n/a	5	0	1

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
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ABILITIES

RULES - Acts of Faith, Deadly Demise 1, Feel No Pain 5+

Anchorite Sarcophagus

The bearer has a Move characteristic of 7" and a Save Characteristic of 3+.

Anguish of the Unredeemed

Each time a model in this unit is destroyed by a melee attack, if that model has not fought this phase, roll one D6. On a 2+, do not remove it from play; that destroyed model can fight after attacking unit has finished making its attacks, and is then removed from play.



Penitent Buzz-Blade SUSTAINED HITS 1	Melee	4	3+	10	-3	2
Penitent Flail SUSTAINED HITS 1	Melee	8	3+	5	-1	1
Twin Penitent Buzz-Blades SUSTAINED HITS 1,TWIN-LINKED	Melee	4	3+	10	-3	2
Twin Penitent Flails SUSTAINED HITS 1, TWIN-LINKED	Melee	8	3+	5	-1	1

WEAPON RULES

Sustained Hits

This ability always takes the form [SUSTAINED HITS X]. Each time an attack made with a [SUSTAINED HITS] weapon results in a critical hit, that attack results in a number of additional hits on the target as denoted by X.

Example: An attack made with a [SUSTAINED HITS 2] weapon results in a critical hit. That attack therefore hits the target three times (once from the critical hit, and twice more from the [SUSTAINED HITS 2] ability).

Twin-linked

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

